Fees to be submitted with the Special Events Application	n	
Application Permit Fee	\$35	
Late Fee (if submitted within 60 days of event)	\$50	
Fees to be submitted prior to Task Force (if applicable)		
Special Event Fee	\$100 permit fee per day not to exceed \$500	
Deposit	Approximately 25% of expected costs	
Special Event Liquor	\$25 application fee and \$25 per day	
Extension of Liquor Premises Permit	\$35	
Remaining fees and City services to be assessed and inv	oiced following the event	
Park Rental/Per Day	Non-Commercial	Commercial
Set-up/Take-down	\$ 250	\$ 500
Fees will be accessed if any equipment is in the park.		
Геmpe Beach Park	\$1,000	\$2,500
Геmpe Arts Park	\$ 750	\$1,500
Giuliano Park & North Linear Park	\$ 500	\$1,000
Гетре Town Lake Marina	\$ 250	\$ 500
Corporate Picnic Area at Tempe Beach Park	\$ 250	\$ 500
(If used separate from Tempe Beach Park)	•	·
Lake Closure Fee	\$5,000-\$10,000/day	
Lake User Fee	\$ 200/event (less than 200 users),	
	\$ 200/event plus \$1/user over 200, capped at \$1,000	
	For a series (max of 6 dates) the fee above would be paid for t	
		nal \$100 for each event thereafter.
Road Closure Fees	\$ 200	\$2,000
Facility Charge(applies to gated commercial events only)	\$1 fee per ticket sold (minimum of \$5,000)	
City Services		
Police	\$53 per hour, per officer as determined,	
	3 hour minimum, vehicles/dispatch additional	
Fire/EMS	\$50 per hour, per staff (minimum of 2) 4 hour minimum	
Fraffic Operations	\$49.15 per hour, per staff person	
Barricades	Amount charged by barricade company	
Frash Container drop-off/pick-up	\$56.89 per hour, per staff person	
Refuse Containers	Prices vary	
Custodial	\$39/per hour, per staff person	
Park Maintenance	Determined on an individual event basis	
Miscellaneous fees (If applicable)		
Γent/Canopy Permit	\$250/tent or canopy (tents above 400 sq ft &	
Inspection Fees.	canopies above 900 sq ft) \$150 (A separate fire dept. permit may be required)	
Fireworks Permit.		
Vehicle Pass	\$250 per location \$20 per vehicle	
v Cilicic 1 ass	See Section 16 in the Handbook	